int main()

{

int num,div;

printf("Enter num\n");

scanf("%d",&num);

for(div=1;div<=num/2;div++)

{

if(num%div==0)

{

printf("%d ",div);

}

}

return 0;

}int main ()

{

int x = 0;

if (x)

{

printf ("true");

}

else

{

printf ("flase");

}

return 0;

}

#include <stdio.h>

//we can pass const as a condition

int main ()

{

int x = 0;

if (-10)

{

printf ("true");

}

else

{

printf ("flase");

}

return 0;

}#include <stdio.h>

//we can pass const as a condition

int main ()

{

int x = 0,y=10;

if (x+y)

{

printf ("true");

}

else

{

printf ("flase");

}

return 0;

}

#include <stdio.h>

//we can pass const as a condition

int main ()

{

int x =50,y=10;

if (printf(""))

{

printf ("true");

}

else

{

printf ("flase");

}

return 0;

}

#include <stdio.h>

//we can pass const as a condition

int main ()

{

int x =50,y=10;

if (x>y)

{

printf ("true");

}

else

{

printf ("flase");

}

return 0;

}

#include <stdio.h>

//W.A.P to accept a num and check that it is even or odd.

int main ()

{

int no;

printf("Enter num\n");

scanf("%d",&no);

if(no%2==0)

{

printf("\nIt is even num");

}

else

{

printf("\nIt is odd num");

}

return 0;

}int main()

{

int i,j,k,sp=10,n;

printf("Enter num of lines\n");

scanf("%d",&n);

for(i=1;i<=n;i++)

{

for(k=1;k<=sp;k++)

{

printf(" ");

}

for(j=1;j<=i;j++)

{

printf("\* ");

}

printf("\n");

sp=sp-2;

}

sp=sp+4;

for(i=i-2;i>=1;i--)

{

for(k=1;k<=sp;k++)

{

printf(" ");

}

for(j=1;j<=i;j++)

{

printf("\* ");

}

printf("\n");

sp=sp+2;

}

return 0;

}int main()

{

int num,div;

printf("Enter num\n");

scanf("%d",&num);

for(div=1;div<=num/2;div++)

{

if(num%div==0)

{

printf("%d ",div);

}

}

return 0;

}